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Forgotten realms avatar series pdf

The Avatar Series is a collection of five fantasy novels within the Forgotten Realms setting. Originally known as The Avatar Trilogy, it explores the Time of Troubles event. The series consists of: * Shadowdale * Tantras * Waterdeep * Prince of Lies * Crucible: The Trial of Cyric the Mad The first three novels follow members of the Company of the Lynx as they search for the Tablets of Fate, which were crucial in maintaining balance between Law and Chaos. The theft of these tablets led to the Time of Troubles, where all gods except Helm were cast out, causing chaos and destruction. The last two books in the series focus on the aftermath of the return of the Tablets and the ascension of several Company members to godhood. Midnight became Mystra, Kelemvor became the god of the dead, and Cyric gained portfolios from other deities before descending into madness. The original trilogy had corresponding AD&D adventure modules written by Ed Greenwood, but these were not direct retellings of the novels. The Avatar Series, also known as The Avatar Trilogy, was a collection of five Dungeons & Dragons fantasy novels set in the Forgotten Realms universe. This series covered a significant event called the Time of Troubles. The published novels were: * Shadowdale * Tantras * Waterdeep * Prince of Lies * Crucible: The Trial of Cyric the Mad The authors behind these novels included Scott Ciencin, Troy Denning, James Lowder, and others who wrote under various pen-names. The Avatar series, consisting of "Prince of Lies," "Crucible," and the related AD&D adventure modules, revolves around the Company of the Lynx's quest for the Tablets of Fate. This divine artifact holds the balance between Law and Chaos during the Time of Troubles. The theft of the tablets sent all gods except Helm to Toril, causing chaos in faiths and magic. The original trilogy is complemented by AD&D modules, including "Shadowdale," "Tantras," and "Waterdeep," written by Ed Greenwood. These modules aimed to transition the Forgotten Realms scenario from first to second edition AD&D rules, much like the Fate of Istus adventure for the Greyhawk campaign setting.